

# Swords & Wizardry

Character Name:  
Player:

Weapons & Armor:

Class:                      Experience:  
Race:                        Level:  
Alignment:                Exp. Bonus:

Strength:                 Hit Points:  
Dexterity:                Armor Class:  
Constitution:             Saving Throw:  
Intelligence:  
Wisdom:  
Charisma:

Equipment:

Talents and Abilities:

Spells: